FRONT

11.5in

8.2in

ITEM :1063RC-12

GigaPets® Raising Cane's Chicken Fingers

CONGRATULATIONS!
You are the proud new owner of a GigaPet, the all new virtual pet! The healthier and happier your pet is, the higher your score will be! These instructions will help you along your way.

ACTIVATING YOUR DEVICE
To activate your GigaPet, pull the plastic tab from the back of your device. If the screen doesn't turn on right away, try pressing the small button above the battery compartment using a small object like a paperclip or toothpick.

INSERTING THE BATTERIES
If you see a low battery flash on your screen you should replace your battery immediately.

To insert the batteries, remove the battery compartment cover on the back of the device. (To remove the cover, take out the screw and then push the cover in the direction of the arrow). Insert one 3v "CR2032" button cell battery (battery included), making sure to align "+" and "-" as shown. For best results we recommend changing the battery once a month. **CAUTION: battery should be replaced by adult. Not suitable for children under 36 months, may contain small parts.**

SETTING THE CLOCK (SUPER IMPORTANT)
1) When you first turn the game on you will be in CLOCK MODE, ready to set the hour.
2) Set the current time. Press LEFT/RIGHT to adjust the hour. When the correct hour is set, press ENTER.
3) Press LEFT/RIGHT to adjust the minutes. When the correct minutes are set, press ENTER.

NAMING YOUR GIGAPET

Now that your pet has a birthday, it's time to give it a name.
1) Press LEFT and RIGHT to search through the alphabet.
2) Press ENTER to select a letter and move to the next space in the pet's name. You may use up to 5 letters.
3) If the name you would like a shorter name press LEFT once and then ENTER. A check mark will appear indicating a blank space and thus allowing you to give your pet a name with less than 5 characters.

THE GAME SCREEN
The game screen is your pet's "home." You will see your pet move around the screen and go about their daily routine, just like a real pet. Press the LEFT/RIGHT keys to light up the ICONS around the outside of the screen. These icons represent all the different activities that allow you to interact with your pet. Additionally, if you go more than 15 minutes without interacting with your pet they will sit down to rest. When you would like to play with them again simply press any button and your pet will start to animate once again.

MODE MENU FUNCTIONS
When your pet is on the main screen and you press the MODE button, you can review and edit the time, your pet's name, turn the sound on and off, and reset the game. Press RIGHT to scroll through the mode functions and press ENTER to edit them.

-To change the TIME, press RIGHT/LEFT to adjust the number and ENTER when you are happy with it.
-To change the NAME, press RIGHT/LEFT to change the letters and ENTER to select them.
-To turn the VOLUME on or off, press ENTER. A speaker with 3 lines indicates that the volume is on and one with no lines means that it is off.
-To RESET the game, press RIGHT to move the arrow to the Y and ENTER to select it.

MEETING YOUR PET'S NEEDS
If you try to select an activity that your pet does not want to do, it may refuse. Try selecting a different activity until you figure out what your pet needs. When your pet wants something, they will let you know. For example, if they start tapping the screen it means they want to play. So, be sure to keep an eye on what your pet is doing. If your pet refuses to do anything there is a good chance they need to sleep for the night.

It is important to note that between the hours of 9:30pm-7:00am your pet will only want to sleep. You can still play with your pet at night but it will drop your happiness score.

RESETING THE GAME
If you just wish to start over from the beginning, press the MODE button, then press RIGHT three times to open the reset screen. Press LEFT to select Y, then ENTER to reset your device.

ALERT
You cannot choose this icon. Instead, this icon will light up to let you know that your pet needs something.

SCORE
Choose this icon to check on your pet's progress. Your overall score, which is an indication of how well you are doing, is displayed first. Your score should grow as your pet grows. Use the LEFT/RIGHT keys to display screens showing your pet's HEALTH, HAPPINESS, HUNGER, DISCIPLINE, AGE, and WEIGHT. Health, happiness, hunger, and discipline all range from 0 (bad) to 100 (good), and help you determine what your pet needs. If any score falls below 60 you should take care of your pet right away. The last statistic screen is the age and weight of your pet. Each day represents a year in Giga-Time.

=HUNGER =HEALTH YR =AGE
=HAPPINESS =DISCIPLINE LB =WEIGHT

BACK

FEED
When you select this activity, you will be given a choice of foods for your pet. Use LEFT/RIGHT key to toggle between healthy food and treats for your pet. Press ENTER to feed them. Your pet needs healthy food to grow and treats to stay happy.

SLEEP
A few times a day your pet will want to sleep. Your pet needs about 3 naps and a full night's sleep between the hours of 9:30pm to 7:00am each day. If your pet is looking sluggish or shows you some ZZZs over their head it probably wants to sleep. Select the SLEEP icon to turn out the lights for your pet when it wants to sleep (you will see a black 'ZZZ' screen). This will help to make your pet happy and healthy. Additionally, if you go more than 15 minutes without interacting with your pet they will sit down to rest. Please note that this does not count as a nap and is simply a battery saving procedure.

PLAY
To keep your pet healthy and happy, you should play with them often. When you select this activity, you will have two options of games to play. Press LEFT or RIGHT to select one and your pet will play a game of skill and dexterity. An object will appear for your pet to play with. Press the LEFT/RIGHT key to make your pet react to the left or right. If you press the correct key at the correct time, you will see your pet perform some amazing tricks!

CLEANING
Sometimes your pet will leave droppings and you must clean them up. If there are droppings on the screen, select the BATH icon to clear them away. If there are no droppings on the screen, you can select this activity to give your pet a thorough, all-over cleaning. If you want your GigaPet to stay healthy, don't leave droppings lying on the screen and don't let your pet walk around dirty.

DOCTOR
Just like a real pet, your GigaPet will sometimes get sick. Select this activity to take your pet to the doctor.

TRAINING
Your pet can do all sorts of interesting things. Select the TRAINING icon and press either the LEFT/RIGHT key until the word TRICK appears. Press ENTER. Now you will see the tricks your pet can perform. Press LEFT/RIGHT until the trick you want appears on the screen and press ENTER. Your pet will attempt to perform the trick. Be sure to reward your pet if they perform the trick correctly to train them properly and raise your descipline score. To reward your pet, select the TRAINING icon and the word REWARD will appear on the screen. Press ENTER again to reward your pet. If your pet has been properly rewarded for the activity you select, it will obey your commands!

DISCIPLINE
Select this activity to discipline your pet. Your pet does not like to be disciplined, but some discipline is necessary and it will help raise your despline score. Don't select this activity too often, or your pet will become unhappy and unhealthy! TIP: If you don't like this feature you can also raise your disciple score using the training function

GAME OVER
The game is over when your pet dies and becomes an angel. To restart the game simply press the MODE button. Your pet can die from bad health or old age. If your pet dies from bad health, you should restart the game and try again, taking care to pay close attention to your pet's needs. Your pet can also die from old age. Your pet is designed to live for about 2 weeks. However, if you take very good care of your pet, it may live much longer. Keep your pet's health above 95 and it may live for months!

IF YOUR PET IS ACTING BUGGY:
Chances are you have a low or malfunctioning battery. Try replacing the battery with a new name brand battery and then press the small button on the back of your device with a paperclip or toothpick. That should hopefully fix any issues you are experiencing.
If you continue to experience issues please contact us at hello@topsecrettoys.us and we will gladly assist you.

⚠WARNING: This product contains a Button or Coin Cell Battery. A swallowed Button or Coin Cell Battery can cause internal chemical burns in as little as two hours and lead to death. Dispose of used batteries immediately. Keep new and used batteries away from children. If you think batteries might have been swallowed or placed inside any part of the body, seek immediate medical attention.

TO ENSURE PROPER FUNCTION:
- Do not mix old and new batteries - Battery installation should be done by adult - Non-rechargeable batteries are not to be recharged - Rechargeable batteries are only to be charged under adult supervision - Only batteries of the same or equivalent type as recommended are to be used - Batteries are to be inserted with the correct polarity - Exhausted batteries are to be removed from the toy - The supply terminals are not to be short-circuited.

Keep the instructions since it contains importation information

This device complies with Part 15 of the FCC rules.
Operation is subject to the following two conditions:
(1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.
- This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures: Reorient or relocate the receiving antenna. Increase the separation between the equipment and receiver. Connect the equipment to an outlet on a circuit different from that to which the receiver is connected. Consult the dealer or an experienced radio/TV technician for help. NOTE: Change or modifications not expressly approved by the manufacturer responsible for compliance could void the user's authority to operate the equipment.

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